

UNIT-2C

Glossary:

<ul style="list-style-type: none">• Curse: a rude or offensive word or phrase that some people use when they are very angry.
<ul style="list-style-type: none">• Toil: to work very hard and for a long time.
<ul style="list-style-type: none">• Rescuer: someone who saves somebody/something from a dangerous or harmful situation.
<ul style="list-style-type: none">• Beneficiaries: people who gains something as a result of something.
<ul style="list-style-type: none">• Elimination: to remove or get rid of something or somebody.
<ul style="list-style-type: none">• Fate: the things, especially bad things, that will happen or have happened to somebody/something.
<ul style="list-style-type: none">• Violence: violent behaviour that is intended to hurt or kill somebody.
<ul style="list-style-type: none">• Abject: terrible or without hope.
<ul style="list-style-type: none">• Poverty: the state of being poor.
<ul style="list-style-type: none">• Campaigns: a series of planned activities that are intended to achieve a particular social, commercial or political aim.
<ul style="list-style-type: none">• Transit: the process of being moved or carried from one place to another.
<ul style="list-style-type: none">• Marginalised: to put somebody in a position in which they have no power.